GCSE ART

ABOUT THE SUBJECT

Art is part of the Creative and performing Arts Faculty. If you enjoyed Art in Year 7 and Year 8, and are thinking of further developing some of the skills you have been taught, Art is the right choice for you.

Art is taught as 2 components. Specifically, year by year, students will study:

- Year 9: Development of Key Skills and use of materials, techniques and processes
- Year 10: Identify and Portraiture Project
- Year 11: Mock exam and GCSE Exam

WHAT WILL I LEARN TO DO?

- To respond personally to ideas, subjects and themes, within a historical, cultural and environmental context

- To use different skills and approaches to recording images such as, observations, analysis, expression and imagination

- To work independently on an idea from a starting point to a finished outcome.

- To experiment with ideas, materials, tools and subject matter
- To show an understanding of the conventions of representational and abstract, and imaginary genres.
- To make use of appropriate materials tools and techniques
- To provide evidence of the use of safe working practices
- To develop your imagination and creative abilities

WHAT SKILLS DO I NEED?

- An understanding of how to use materials such as paint and collage
- The ability to experiment with different ideas
- The ability to research various artists to support personal work

ASSESSMENT

Component 1—Portfolio (Coursework) will be worth 60% of the total grade

Component 2—Externally set assignment (exam) will be worth 40% of the final grade

A01: Develop ideas through investigations, demonstrating critical understanding of sources

A02: Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes

A03: Record ideas, observations and insights relevant to intentions as work progresses

A04: Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language

BEYOND YEAR 11

A level Art, BTEC Level 3 Art and Design. Consider careers in the Fashion/Textile Industry,. Theatre Set design/props/costume, Architecture, Interior Design, Visual Merchandising, Photography, Art Therapy, Graphic design/Illustration